

MVP Flight CYO Tournament Rules & Information

2024

- 1. Normal high school rules with the following exceptions:
- 2. 10 Minute Quarters running clock. Stop clock the last 30 seconds of the first half and the last 2-minutes of the game.
- 3. The clock will not stop if there is a 15 point or more lead at the 2-minute mark.
- 4. 3 timeouts total per game—2 full timeouts and 1 thirty-second timeout.
- 5. 3-minute warm-up between games.
- 6. Overtime is 2 minutes (first minute running clock, last minute stop clock)—one 30-second timeout only in first overtime with no carryovers. 2nd overtime is 1 minute (stop clock) with no timeout. 3rd overtime is sudden death (first team to score wins).
- 7. 2nd and 3rd grade will shoot approx. 2' in front of the FT line. 4th National can cross line but not run in.
- 8. Technical foul results in 2 points and possession for the other team.
- 9. No Press rules as follows:
 - a. 2nd, 3rd Grade and 4th Grade National No Full Court Press allowed until last minute of the game
 - b. 4-5th Grade No Full Court Press with a 10 point lead
 - c. 6-8th Grade No Full Court Press with a 15 point lead
- 10. 5th grade boys divisions and lower and all girls divisions will use 28.5" ball. All others use regular size ball. In 6th grade divisions if both coaches agree to use 28.5, you can do that.
- 11. The Tournament Directors will have the final say regarding any disputes.
- 12. Teams are encouraged to have a parent assist at the score table.

Pool Tie Breakers

- 1. Record
- 2. Head to Head
- 3. Point differential (Max 15)