

BATTLE OF THE BURBS Tournament Rules

Uniforms / Ball Size / Clock / Tie Breaker

- Home team is 1st team on schedule (wears light color)
- · Game time is forfeit time, no grace period.
- Ball size (Home Team Supplies):
- 28.5 Girls and Boys 9U-12U;
- 29.5 Boys 13U-17U
- Two (2) 20 minute running clock halves
- Clock stops last 10 seconds of the 1st half and the last 2 mins of the 2nd half provided the score is within 12 points or less.
- Tie Breaker: #1 Head to Head; #2 Point Differential (max 13); #3 Points Allowed

Warm Up / Timeouts / Overtime / Free Throws

- 3 minute warm up time before each game
- 3 minute half time
- Two 30 second time-outs per half
- 1st overtime is 1 min; 2nd overtime is sudden death
- One 30 second timeout per overtime.
- Free throws will be 1 & 1 at 7 fouls, double bonus at 10 fouls.
- A player fouls out on 5th personal foul

Technical Fouls / Ejections / Fans Conduct

- Two technical fouls will result in automatic ejection from the game.
- Any ejections of coaches or players will be an automatic suspension from the next game.
 NO EXCEPTIONS!
- Any ejections of coaches or players for fighting will be an automatic ejection from the rest of the tournament. NO EXCEPTIONS!
- Coaches are responsible for controlling their fans and supporters. Any problems could result in team technical fouls or game forfeiture.

